

SHADOWRUN[®]

CHARACTER Hardpoint / Dwarf Rigger
 PLAYER _____
 NOTES _____

PERSONAL DATA

NAME/PRIMARY ALIAS <i>Hardpoint</i>			
Metatype <i>Dwarf</i>	Ethnicity		
Age	Sex <i>Male</i>	Height	Weight
Street Cred <i>0</i>	Notoriety <i>0</i>	Public Awareness <i>0</i>	
Karma <i>0</i>	Total Karma	Misc	

ATTRIBUTES

Body	4	Essence	0.98
Agility	3	Initiative	8 + 1D6 (9 + 2D6)
Reaction	5 (6)	Matrix Init. AR	8 + 1D6 (9 + 2D6)
Strength	4	Matrix Init. Hot	Data Proc. + 3 + 3D6
Willpower	3	Matrix Init. Cold	Data Proc. + 3 + 2D6
Logic	6	Composure	
Intuition	3	Judge Intentions	
Charisma	3	Memory	
Edge	2	Lift/Carry	
Edge Points			
Physical Limit:	6	Mental Limit:	6
		Social Limit:	4

SKILLS

Skill	RTG	Type	Skill	RTG	Type
English	N	L	Japanese	N	L
Armorer	2	A	Automatics	2	A
Engineering skill group	3	A	Electronics skill group	2	A
Electronic Warfare	4	A	Etiquette	3	A
Gunnery	7	A	(Japanese +2)		
Navigation	3	A	Perception	2	A
Pilot Aircraft	5	A	Pilot Ground Craft	4	A
Pilot Watercraft	2	A	Unarmed Combat	4	A
Criminal Organizations (Yakuza +2)	1	K	(Tujutsu +2)		
Philosophy (Eastern +2)	2	K	Engineering	5	K
			(Mechanical +2)		
			Seattle Knowledge	3	K
			Security Procedures	4	K

IDS / LIFESTYLES / CURRENCY

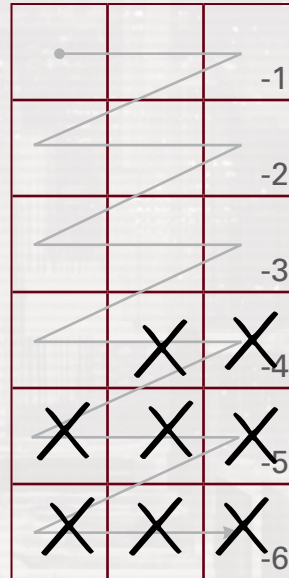
Primary Lifestyle	<i>Houseboat/Marina Lot (Middle Lifestyle, 2 mos. prepaid)</i>		
Nuyen	1,675	Licenses	
Fake IDs / Related Lifestyles / Funds / Licenses			
Fake SIN (Rating 4)			

CORE COMBAT INFO

Primary Armor	<i>Armor Jacket</i>		R12		
Primary Ranged Weapon	<i>Ingram Smartgun X</i>				
Dam	Acc	AP	Mode	RC	Ammo
8P	4 (6)	—	BFIFA	2	32 (c)
Primary Melee Weapon					
Reach	Dam	Acc	AP		

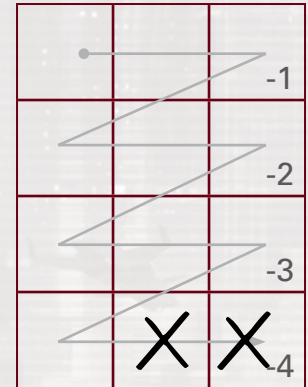
CONDITION MONITOR

Physical Damage Track



Characters have 8 + (Body ÷ 2, round up) boxes on the physical damage track; black out extra boxes.

Stun Damage Track



Characters have 8 + (Will ÷ 2, round up) boxes on the stun damage track; black out extra boxes.

Overflow

For every 3 boxes of damage on any one damage track, the character takes a -1 Dice Pool modifier on tests; these modifiers are cumulative within and across damage tracks, see *Wound Modifiers*, p. 169.

QUALITIES

Quality	Notes	Type
Bilingual		P
Distinctive Style	(MCT Brand Loyalty)	P
Gearhead		P
SINner	(Corporate Limited, MCT)	N
Social Stress		N

CONTACTS

Name	Loyalty	Connection	Favor
Johnson-san (MCT Company Man)	3	2	—
Black (Seattle Scrapyard Owner/Mechanic)	1	2	—
Quick Billy McCoy (Smuggler)	1	1	—

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RANGED WEAPONS

Weapon	Dam	Acc	AP	Mode	RC	Ammo
Ingram Smartgun X	8P	4 (6)	—	BF/FA	2	32 (c)
4x Ares Alpha	11P	5 (7)	-2	SA/BF/FA	2	42 (c) <i>w/ regular ammo, drone-mounted, underbarrel grenade launchers</i>
Launcher (Grenade)	—	5 (7)	—	SS	—	6 (c)
10 Frag Grenades	18P (†)	—	+5	-11m blast		
10 Smoke Grenades	—	—	—	10m radius smoke, 4 turns		
Ingram Valiant	9P	5 (6)	-2	BF/FA	2 (3)	100 belt <i>with gas-vent 2, laser sight, shock pad, regular ammo</i>

MELEE WEAPONS

Weapon	Reach	Dam	Acc	AP

ARMOR

Armor	Rating	Notes
Mitsuhamas Secure jacket	13	

CYBERDECK

Model	Attack	Sleaze
Device Rating	Data Processing	Firewall
Programs		

Matrix Condition Monitor

1	2	3	4	5	6	7	8	9	10	11	12
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AUGMENTATIONS

Bone Lacing [plastic], Commlink Implant [alphaware], Control Rig [2], Cyberears [Rating 1 with Audio Enhancement 3, Damper], Cybereyes [Rating 3 with Flare Compensation, Low Light, Smartlink, Thermographic, Vision Enhancement 2], 2x Datajack [alphaware], Wired Reflexes [alphaware, rating 1]

VEHICLE

Vehicle GMC Bulldog Step-Van	Handling 3 / 3
Acceleration 1	Speed 3
Pilot 1	Body 16
Armor 12	Sensor 2
Notes 6 Seats, w/ Rigger Adaptation	

Vehicle Ares Roadmaster	Handling 3 / 3
Acceleration 1	Speed 3
Pilot 3	Body 18
Armor 18	Sensor 3
Notes 8 Seats, w/ Rigger Adaptation	

Vehicle Samuvani Criscraft Otter Boat	Handling 4
Acceleration 2	Speed 3
Pilot 2	Body 12
Armor 6	Sensor 2
Notes 8 Seats, w/ Rigger Adaptation	

GEAR

Ammunition [1,800 regular rounds], AR gloves, Toolkits (Auto Mechanic, Aeronautics Mechanic, Hardware), Transsys Avalon commlink [DR 6]

DRONES

- C-D Dalmation Large VTOL Recon [Handling 5, Speed 5, Accel 3, Bod 5, Arm 5, Pilot 3, Sensors 3, w/ standard weapon mounted Ares Alpha]
 - 3x Horizon Flying Eye Mini Flier [Handling 4, Speed 3, Accel 1, Bod 0, Arm 0, Pilot 3, Sensors 3, w/ built-in ashbang/smoke grenade]
 - 2x MCT Fly-Spy Mini Flier [Handling 4, Speed 2, Accel 2, Bod 1, Arm 0, Pilot 3, Sensors 3]
 - 3x MCT-Nissan Roto-Drone Medium Flier [Handling 4, Speed 4, Accel 2, Bod 4, Arm 4, Pilot 3, Sensors 3, each w/ standard weapon mounted Ares Alpha]
 - S-B Microskimmer [Handling 3, Speed 3, Accel 1, Bod 0, Arm 0, Pilot 3, Sensors 3]
 - Steel Lynx Large Combat Drone [Handling 5, Speed 4, Accel 2, Bod 6, Arm 12, Pilot 3, Sensors 3, w/ heavy weapon mounted Stoner-Ares M202]
- Gear: Ammunition [1,800 regular rounds], AR gloves, Mitsuhamas Secure armor jacket [12], fake SIN (rating 4), Toolkits (Auto Mechanic, Aeronautics Mechanic, Hardware), Transsys Avalon commlink [DR 6]

ADEPT POWERS OR OTHER ABILITIES